



*People in Progress,
Making a Difference*

Building Effective Teams Adventure Experience

The workshop is designed around the "Eco-Challenge" adventure race. The Eco-Challenge theme is appropriate for a team building event as it is challenging, fun and requires individual strengths, small team strengths and ultimately one large team working together to complete the "course". Throughout the race, it is fast-moving, fun and exciting while keeping high performance team elements at the forefront of the learning experience.

Game Overview

As in the actual Eco-Challenge, a series of games and checkpoints is designed specific to the team issues requiring development. Every Team Building Adventure Game experience is custom designed to suit the client's needs. Some common elements of the experience are true to the real Eco-Challenge - for example, every group member must participate and complete the course or the team will not be successful. In terms of game logistics, a team passport and a team course map are issued to each team and the teams must navigate to each checkpoint through problem-solving or team activities in order to have their passports stamped at each checkpoint. Ultimately, the objective is to possess stamps from all designated checkpoints while, at the same time, collecting any required objects at each checkpoint.

Game activities occur throughout the session while the teams are en-route to checkpoints. Some will be active - where the team members have issues to solve, moving in and/or out of the venue. Other activities will involve problems or thinking assignments. The variety of the individual activities is important to maintain interest and keep the experience challenging and fun. Every activity will focus on one of the key elements to building successful, high performance teams. The typical key elements are: commitment, common vision, open communication, high energy focus, creativity, and proactivity and reactivity. Other elements such as problem-solving and decision-making can be added as appropriate for the client objectives and the time allotted for the session.

Program Details

Game Length: 4 - 7 hours

Number Of Participants - Up to 600

Outcomes

Participants will learn how to:

- Work together in small teams to accomplish a common goal
- Better understand the elements of high performing teams
- Communicate with others more effectively to gain efficiency
- Understand their small team's role in the larger organization
- Develop specific team skills to ensure team effectiveness
- Experience joy and fun when working together